#### Number - number and place value

- Use negative numbers in context and calculate intervals across zero.
- Read, write, compare and order numbers up to 10,000,000 and determine the place value of each digit.
- Round any whole number to a required degree of accuracy.
- Solve number and practical problems that involve all of the above.

### Ratio and proportion

- Solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts.
- Solve problems involving the calculation of percentages and the use of percentages for comparison.
- Solve problems involving similar shapes where the scale factor is known or can be found.
- Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.

#### Number - addition, subtraction, multiplication and division

- Multiply multi-digit numbers up to 4-digits by a 2-digit whole number using the formal written method of long multiplication.
- Divide numbers up to 4-digits by a 2-digit whole number using the formal written method of long division, and interpret remainders as whole numbers, fractions or by rounding.
- Divide numbers up to 4-digits by a 2-digit whole number using the formal written method of short division, and interpret remainders appropriately.
- Perform mental calculations, including mixed operations and larger numbers.
- Identify common factors, common multiples and prime numbers.
- Use knowledge of order of operations to carry out calculations involving four operations.
- Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why.
- Solve problems involving all four operations.
- Use estimation to check answers to calculations and determine an appropriate degree of accuracy.

### Algebra

- Use simple formulae.
- Generate and describe linear number sequences.
- Express missing number problems algebraically.
- Find pairs of numbers that satisfy an equation with two unknowns.
- Enumerate possibilities of combinations of two variables.

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## Number - fractions (including decimals and percentages)

- Use common factors to simplify fractions; use common multiples to express fractions in the same denomination.
- . Compare and order fractions.
- Add and subtract fractions with different denominations and mixed numbers.
- Multiply simple pairs of proper fractions, writing the answer in the simplest form.
- Divide proper fractions by whole numbers.
- Associate a fraction with division and calculate decimal fraction equivalents for a simple fraction.
- Identify the value of each digit to 3 decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers to 3 decimal places.
- Multiply one digit numbers with up to two decimals places by whole numbers.
- Use written division methods in cases where the answer has up to two decimal places.
- Solve problems and round the answers with accuracy.
- Recall and use equivalences between simple fractions, decimals ad percentages.

#### Geometry - properties of shapes

- Draw 2-D shapes using given dimensions and angles.
- Recognise, describe and build simple 3-D shapes, including making nets.
- Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons.
- Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius.
- Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.

### Geometry - position and direction

- Describe positions on the full coordinate grid (all four quadrants).
- Draw and translate simple shapes on the coordinate plane, and reflect them in the axes.

#### Measurements

- Solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate.
- Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places.
- . Convert between miles and kilometres.
- Recognise that shapes with the same areas can have different perimeters and vice versa.
- Recognise when it is possible to use formulae for area and volume of shapes.
- Calculate the area of parallelograms and triangles.
- Calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units [for example, mm³ and km³].

#### **Statistics**

- Interpret and construct pie charts and line graphs and use these to solve problems.
- Calculate and interpret the mean as an average.

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